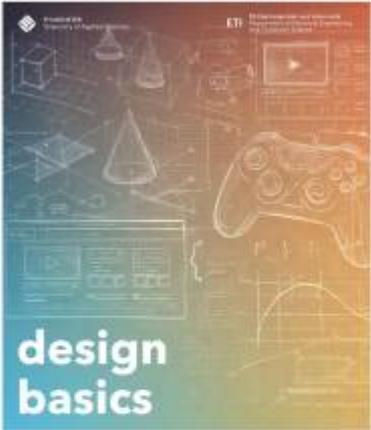


Courses taught at ETI (since 2024)

The teaching focus at the Creative Technologies Lab is centered on exploring the intersection of design, technology, and human interaction. Students engage in hands-on, project-based learning to develop innovative solutions that combine creative approaches with technical expertise. Emphasis is placed on the integration of emerging technologies to address real-world challenges while fostering critical thinking, collaboration, and interdisciplinary problem-solving. The lab encourages experimentation, prototyping, and iterative design processes to equip students with the skills needed to thrive in dynamic, technology-driven fields. The following list gives an overview about courses given by affiliated faculty and teaching staff.

SoSe 2026

Course title	Course Information	documentation, links,...
Design Basics – Praktische Grundlagen der Gestaltung	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	 <p>Foundations of Digital Media Design Summer Semester 2026, Bachelor</p> <p>wiki-page</p>
Media Objects – Entwicklung eines medialen Objektes	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	 <p>Design project: Development of a Media Object Summer Semester 2026, Master</p> <p>wiki-page</p>
DTI-26: Design, Technology and Innovation in Munsterland	2 week summer-school	wiki-page

Course title	Course Information	documentation, links,...
Design Basics - Praktische Grundlagen der Gestaltung	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	 <p>Design Basics: Foundations of Digital Media Design Summer Semester 2025, Bachelor</p> <p><small>Head of Institute/Chair: Prof. Dr. Ingrid Isenhardt Course Chair/Institute: Prof. Dr. Ingrid Isenhardt Head of Institute/Chair: Prof. Dr. Ingrid Isenhardt</small></p> <p><small>The Foundation of the Institute focuses on the development of digital media design. The course covers the design process from concept to implementation, including user-centered design, interaction design, and visual design. The course is designed to provide students with a solid foundation in the field of digital media design.</small></p> <p><small>The course is designed to provide students with a solid foundation in the field of digital media design. The course covers the design process from concept to implementation, including user-centered design, interaction design, and visual design. The course is designed to provide students with a solid foundation in the field of digital media design.</small></p> <p><small>Other relevant courses include: Design Basics: Foundations of Digital Media Design, Summer Semester 2025, Bachelor.</small></p>
Media Objects - Entwicklung eines medialen Objektes	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	 <p>Design project: Development of a Media Object Summer Semester 2025, Master</p> <p><small>Head of Institute/Chair: Prof. Dr. Ingrid Isenhardt Course Chair/Institute: Prof. Dr. Ingrid Isenhardt Head of Institute/Chair: Prof. Dr. Ingrid Isenhardt</small></p> <p><small>The Development of a Media Object is a project-based course that focuses on the design and development of a media object. The course covers the design process from concept to implementation, including user-centered design, interaction design, and visual design. The course is designed to provide students with a solid foundation in the field of digital media design.</small></p> <p><small>The Development of a Media Object is a project-based course that focuses on the design and development of a media object. The course covers the design process from concept to implementation, including user-centered design, interaction design, and visual design. The course is designed to provide students with a solid foundation in the field of digital media design.</small></p> <p><small>Other relevant courses include: Design Basics: Foundations of Digital Media Design, Summer Semester 2025, Bachelor.</small></p>
www1	Praktikum Webentwicklung	wiki-page
DTI-25: Design, Technology and Innovation in Munsterland	2 week summer-school	wiki-page

WiSe 2024/25

Course title	Course Information	documentation, links,...
Medien-Design Projekt	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	semester schedule
Media Installations - Entwicklung einer medialen Installation	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	semester schedule , Doku auf Projektseite: sandstein.ct-lab.info
Foundations of Design II. (Triade Vol. IV)	MSD, Bachelor, 2. semester, 10 CP	course page in MSD wiki

SoSe 2024

Course title	Course Information	documentation, links,...
Design Basics – Praktische Grundlagen der Gestaltung	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	wiki-page , Doku Kurzzeit-Projekt: mpdrei.ct-lab.info
Media Objects – Entwicklung eines medialen Objektes	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	
DTI-24: Design, Technology and Innovation in Munsterland		wiki-page , course site: http://dti-24.felix-beck.de
Foundations of Design II. (Triade Vol. III)	MSD, BA-level, 2. semester, 10 CP	course page in MSD wiki
Social Entrepreneurship School	block seminar (2x two days)	wiki-page
COIL MSD&UDLA	Collaboration with Prof Marisol Frugone, UDLA Chile 22. Apr. – 27. Mai 2024	wiki-page , about COIL: (en / de), Recoding of COIL event on YouTube

Courses taught at MSD (2020-2024)

- [Prof. Beck Probe-Lehrveranstaltung](#) “Multimediale Anwendungen unter Einsatz von 3D” am Fachbereich ETI (April 2023)
- Prof. Beck's teaching activities at MSD Münster School of Design (2020–2024) are listed below / siehe auch: [NID](#), [Radio Gaga](#), [lautleise](#).

WiSe 2023/24

Course title	Course Information	documentation, links,...
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>Triade (Vol. II)</i> 

SoSe 2023

Course title	Course Information	documentation, links,...
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>Triade (Vol. I)</i> 
Design, Technology and Innovation in Munsterland (DTI'23)	international BA-level summer school, 4.5 CP	

WiSe 2022/23

Course title	Course Information	documentation, links,...
Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<p><i>Die Stadt als Dein Spielplatz!</i></p> 

SoSe 2022

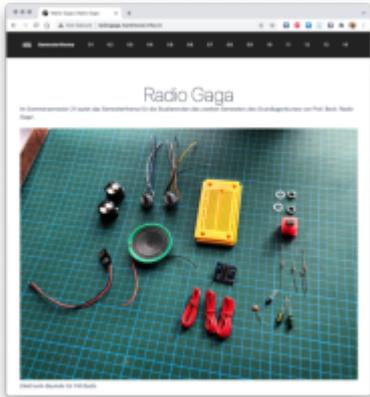
Course title	Course Information	documentation, links,...
Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	<p>1. Sem. Hälfte: <i>Playground</i></p>  <p>2. Sem. Hälfte: <i>Intensive Playground</i></p> 
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	
Summer-School (SummerCampX), Fachbereich Wirtschaft (MSB)	Upcycling	

WiSe 2021/22

Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<p><i>lautleise.</i></p> 
Creativity & Innovation (topic: re-use of plastic)	MSB (Fachbereich Wirtschaft)	
Einführung in die Pflegewissenschaft, Fachbereich Gesundheit (MSH)	Design-Methoden und mögliche Anwendungen in der Pflegewissenschaft	Zwischenpräsentation am 30.11.

SoSe 2021

Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	<i>Schritte. Steps.</i>
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Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<p><i>Radio Gaga</i></p> 
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WiSe 2020/21

Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	<p><i>Wachsen. Grow.</i></p> <p><i>Non intentional Design</i></p> 
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	

Courses taught at NYU Abu Dhabi (2015-2020)

- Prof. Beck's [teaching activities at NYU Abu Dhabi](#) (2015–2020)

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