

Courses taught at ETI (since 2024)

The teaching focus at the Creative Technologies Lab is centered on exploring the intersection of design, technology, and human interaction. Students engage in hands-on, project-based learning to develop innovative solutions that combine creative approaches with technical expertise. Emphasis is placed on the integration of emerging technologies to address real-world challenges while fostering critical thinking, collaboration, and interdisciplinary problem-solving. The lab encourages experimentation, prototyping, and iterative design processes to equip students with the skills needed to thrive in dynamic, technology-driven fields. The following list gives an overview about courses given by affiliated faculty and teaching staff.

SoSe 2026

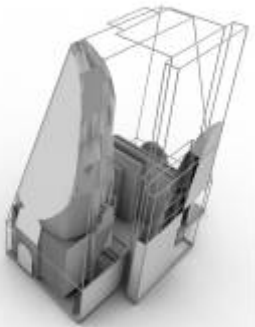
Course title	Course Information	documentation, links,...
Design Basics – Praktische Grundlagen der Gestaltung	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	 design basics Foundations of Digital Media Design Summer Semester 2026, Bachelor wiki-page
Media Objects – Entwicklung eines medialen Objektes	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	 Design project: Development of a Media Object Summer Semester 2026, Master wiki-page Doku auf Projektseite: medienobjekt.ct-lab.info (Projekte 03, 04, 05, 06)

Course title	Course Information	documentation, links,...
DTI-26: Design, Technology and Innovation in Munsterland	2 week summer-school	wiki-page

WiSe 2025/26

Course title	Course Information	documentation, links,...
Medien-Design Projekt	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	 wiki-page
Media Installations - Entwicklung einer medialen Installation	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	 wiki-page Doku auf Projektseite: demozentrum.ct-lab.info

SoSe 2025

Course title	Course Information	documentation, links,...
Design Basics – Praktische Grundlagen der Gestaltung	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	 Design Basics: Foundations of Digital Media Design Summer Semester 2025, Bachelor First Author: Michael Baur Second Author: Michael Baur Third Author: Michael Baur Fourth Author: Michael Baur The Foundations of Digital Media Design course introduces students to the fundamentals of design, covering the design process, design thinking, and design communication. The course focuses on the development of a media object, which is a physical or digital object that communicates information. The course is divided into four main areas: design thinking, design communication, design process, and design communication. The course is designed to provide students with a solid foundation in design, which is essential for their future work in the field of digital media design. wiki-page
Media Objects – Entwicklung eines medialen Objektes	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	 Design project: Development of a Media Object Summer Semester 2025, Master First Author: Michael Baur Second Author: Michael Baur Third Author: Michael Baur Fourth Author: Michael Baur The Media Object Development project is a design project that focuses on the development of a media object. The project is divided into four main areas: design thinking, design communication, design process, and design communication. The project is designed to provide students with a solid foundation in design, which is essential for their future work in the field of digital media design. wiki-page Doku auf Projektseite: medienobjekt.ct-lab.info
www1	Praktikum Webentwicklung	wiki-page
DTI-25: Design, Technology and Innovation in Munsterland	2 week summer-school	wiki-page

WiSe 2024/25

Course title	Course Information	documentation, links,...
Medien-Design Projekt	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	semester schedule
Media Installations – Entwicklung einer medialen Installation	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	semester schedule , Doku auf Projektseite: sandstein.ct-lab.info
Foundations of Design II. (Triade Vol. IV)	MSD, Bachelor, 2. semester, 10 CP	course page in MSD wiki

SoSe 2024

Course title	Course Information	documentation, links,...
Design Basics – Praktische Grundlagen der Gestaltung	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	wiki-page , Doku Kurzzeit-Projekt: mpdrei.ct-lab.info
Media Objects – Entwicklung eines medialen Objektes	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	
DTI-24: Design, Technology and Innovation in Munsterland		wiki-page , course site: http://dti-24.felix-beck.de
Foundations of Design II. (Triade Vol. III)	MSD, BA-level, 2. semester, 10 CP	course page in MSD wiki
Social Entrepreneurship School	block seminar (2x two days)	wiki-page
COIL MSD&UDLA	Collaboration with Prof Marisol Frugone, UDLA Chile 22. Apr. – 27. Mai 2024	wiki-page , about COIL: (en / de), Recoding of COIL event on YouTube

Courses taught at MSD (2020-2024)

- [Prof. Beck Probe-Lehrveranstaltung](#) “Multimediale Anwendungen unter Einsatz von 3D” am Fachbereich ETI (April 2023)
- Prof. Beck's teaching activities at MSD Münster School of Design (2020-2024) are listed below / siehe auch: [NID](#), [Radio Gaga](#), [lautleise](#).

WiSe 2023/24

Course title	Course Information	documentation, links,...
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>Triade (Vol. II)</i> 

SoSe 2023

Course title	Course Information	documentation, links,...
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>Triade (Vol. I)</i> 
Design, Technology and Innovation in Munsterland (DTI'23)	international BA-level summer school, 4.5 CP	

WiSe 2022/23

Course title	Course Information	documentation, links,...
Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>Die Stadt als Dein Spielplatz!</i> 

SoSe 2022

Course title	Course Information	documentation, links,...
Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	1. Sem. Hälfte: <i>Playground</i> 
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	2. Sem. Hälfte: <i>Intensive Playground</i> 
Summer-School (SummerCampX), Fachbereich Wirtschaft (MSB)	Upcycling	

WiSe 2021/22

Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>lautleise.</i> 
Creativity & Innovation (topic: re-use of plastic)	MSB (Fachbereich Wirtschaft)	
Einführung in die Pflegewissenschaft, Fachbereich Gesundheit (MSH)	Design-Methoden und mögliche Anwendungen in der Pflegewissenschaft	Zwischenpräsentation am 30.11.

SoSe 2021

Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	<i>Schritte. Steps.</i>
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Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>Radio Gaga</i> 
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WiSe 2020/21

Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	<i>Wachsen. Grow.</i> <i>Non intentional Design</i> 
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	

Courses taught at NYU Abu Dhabi (2015-2020)

- Prof. Beck's [teaching activities at NYU Abu Dhabi](#) (2015-2020)

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