

Courses Felix taught at ETI (since 2024)

The teaching focus at the Creative Technologies Lab is centered on exploring the intersection of design, technology, and human interaction. Students engage in hands-on, project-based learning to develop innovative solutions that combine creative approaches with technical expertise. Emphasis is placed on the integration of emerging technologies to address real-world challenges while fostering critical thinking, collaboration, and interdisciplinary problem-solving. The lab encourages experimentation, prototyping, and iterative design processes to equip students with the skills needed to thrive in dynamic, technology-driven fields. The following list gives an overview about courses given by affiliated faculty and teaching staff.

WiSe 2026/27

Course title	Course Information	documentation, links,...
Design & Innovation (CT 101)	Creative Technologies Bachelor, 1. Semester, 10 CP	
Grundlagen IxD (CT 102)	Creative Technologies Bachelor, 1. Semester, 5 CP	
Medien-Design Projekt	ETI Wahlpflicht Bachelor, 5 CP	 wiki-page

SoSe 2026

Course title	Course Information	documentation, links,...
Design Basics – Praktische Grundlagen der Gestaltung	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	 design basics Foundations of Digital Media Design Summer Semester 2026, Bachelor wiki-page
Media Objects – Entwicklung eines medialen Objektes	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	 Design project: Development of a Media Object Summer Semester 2026, Master wiki-page Doku auf Projektseite: medienobjekt.ct-lab.info (Projekte 03, 04, 05, 06)
DTI-26: Design, Technology and Innovation in Munsterland	2 week summer-school	wiki-page

WiSe 2025/26

Course title	Course Information	documentation, links,...
Medien-Design Projekt	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	 wiki-page
Media Installations – Entwicklung einer medialen Installation	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	 wiki-page Doku auf Projektseite: demozentrum.ct-lab.info

SoSe 2025

wiki-page

wiki-page
Doku auf Projektseite: medienobjekt.ct-lab.info

wiki-page

wiki-page

Course title	Course Information	documentation, links,...
Medien-Design Projekt	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	semester schedule
Media Installations - Entwicklung einer medialen Installation	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	semester schedule , Doku auf Projektseite: sandstein.ct-lab.info
Foundations of Design II. (Triade Vol. IV)	MSD, Bachelor, 2. semester, 10 CP	course page in MSD wiki

SoSe 2024

Course title	Course Information	documentation, links,...
Design Basics – Praktische Grundlagen der Gestaltung	ETI Wahlpflicht Bachelor, 4. semester, 5 CP	wiki-page , Doku Kurzzeit-Projekt: mpdrei.ct-lab.info
Media Objects – Entwicklung eines medialen Objektes	ETI Wahlpflicht Master, 1.-3. semester, 5 CP	
DTI-24: Design, Technology and Innovation in Munsterland		wiki-page , course site: http://dti-24.felix-beck.de
Foundations of Design II. (Triade Vol. III)	MSD, BA-level, 2. semester, 10 CP	course page in MSD wiki
Social Entrepreneurship School	block seminar (2x two days)	wiki-page
COIL MSD&UDLA	Collaboration with Prof Marisol Frugone, UDLA Chile 22. Apr. – 27. Mai 2024	wiki-page , about COIL: (en / de), Recoding of COIL event on YouTube

Courses taught at MSD (2020-2024)

- [Prof. Beck Probe-Lehrveranstaltung](#) “Multimediale Anwendungen unter Einsatz von 3D” am Fachbereich ETI (April 2023)
- Prof. Beck's teaching activities at MSD Münster School of Design (2020–2024) are listed below / siehe auch: [NID](#), [Radio Gaga](#), [lautleise](#).

WiSe 2023/24

Course title	Course Information	documentation, links,...
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>Triade (Vol. II)</i> 

SoSe 2023

Course title	Course Information	documentation, links,...
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>Triade (Vol. I)</i> 
Design, Technology and Innovation in Munsterland (DTI'23)	international BA-level summer school, 4.5 CP	

WiSe 2022/23

Course title	Course Information	documentation, links,...
Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>Die Stadt als Dein Spielplatz!</i> 

SoSe 2022

Course title	Course Information	documentation, links,...
Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	1. Sem. Hälfte: <i>Playground</i>  2. Sem. Hälfte: <i>Intensive Playground</i> 
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	
Summer-School (SummerCampX), Fachbereich Wirtschaft (MSB)	Upcycling	

WiSe 2021/22

Course title	Course Information	documentation, links,...
Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	<i>lautleise.</i> 
Creativity & Innovation (topic: re-use of plastic)	MSB (Fachbereich Wirtschaft)	
Einführung in die Pflégewissenschaft, Fachbereich Gesundheit (MSH)	Design-Methoden und mögliche Anwendungen in der Pflégewissenschaft	Zwischenpräsentation am 30.11.

SoSe 2021

Course title	Course Information	documentation, links,...
Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	<i>Schritte. Steps.</i>

Course title	Course Information	documentation, links,...
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	Radio Gaga 

WiSe 2020/21

Course title	Course Information	documentation, links,...
Foundations of Design I.	MSD, BA-level, 1. semester, 10 CP	Wachsen. Grow. Non intentional Design 
Foundations of Design II.	MSD, BA-level, 2. semester, 10 CP	

Courses taught at NYU Abu Dhabi (2015-2020)

- Prof. Beck's [teaching activities at NYU Abu Dhabi](#) (2015-2020)

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