About Yuni Nguyen

Detailed Bio

I'm currently a full stack developer, visual artist and music producer, currently trying to find my footing in design.

After my 3 year internship in product design for machine and system construction, I began studying computer science (B.Sc) at the FH Muenster and am working for the Creative Technologies Lab and working as a freelancer and as a hobbyist for various passion projects in the meantime.

expertises and focuses

I can confidently say, that i am proficient and happy to help in the following fields and applications:

- 1. Visual Art (using various node based applications)
- 2. UX Design (using Figma)
- 3. Full Stack Web Development (mainly Nuxt.js, Vue.js, TailwindCSS)
- 4. Music Production (using Ableton & REAPER)
- 5. Game Art Design (using Blender and Godot)
- 6. Product Design (using Fusion 360 & NX)

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