

About Yuni Nguyen

Detailed Bio

I am currently a [full stack developer](#), [visual artist](#) and [music producer](#), trying to find my footing in design.

After my 3 year internship in product design for machine and system construction, I began studying computer science (B.Sc) at the [FH Muenster](#) and am working for the [Creative Technologies Lab](#) and working as a freelancer and as a hobbyist for various passion projects in the meantime.

Expertises and Focuses

I am proficient and happy to help in the following fields and applications:

- Visual Art (using various node based applications)
- UX Design (using Figma)
- Full Stack Web Development (mainly Nuxt.js, Vue.js, TailwindCSS)
- Music Production (using Ableton & REAPER)
- Game Art Design (using Blender and Godot)
- Product Design (using Fusion 360 & NX)

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